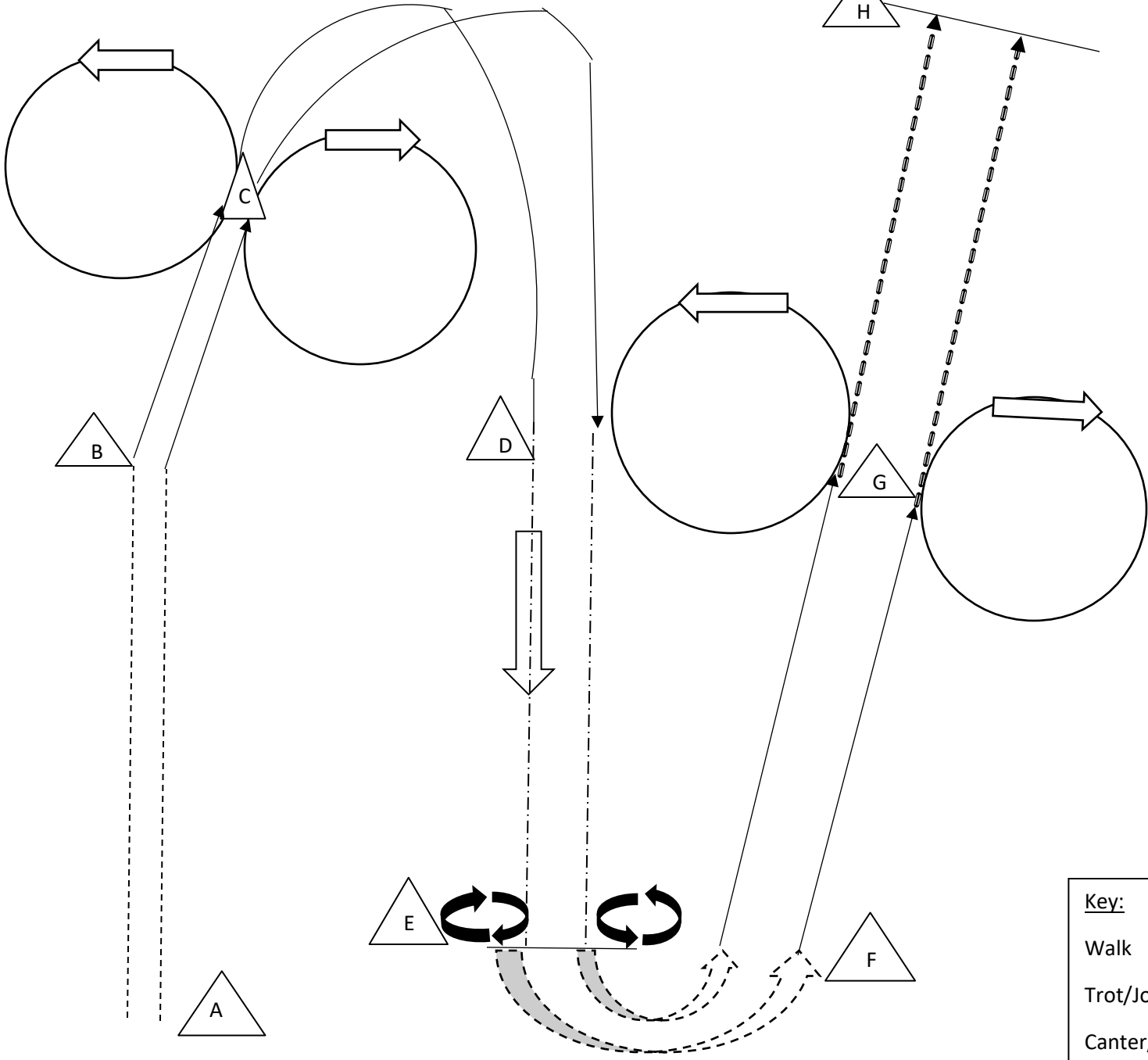


Junior/ Senior Horsemanship Pairs

Judge



1. At cone A, begin at a jog/trot.
2. At cone B pick up the correct lead.
3. At cone C, make a 20 meter circle. Then continue cantering/loping onto D.
4. At cone D, drop stirrups and extend the jog/ trot.
5. At cone E, Stop and perform a 360° turn away from each other. Pick up stirrups and continue at a normal trot/jog.
6. At F, Pick up the correct lead
7. At cone G, perform a 20 meter circle on correct lead.
8. In completion of the circle, break to a walk.
9. At Cone H, stop and fist bump to signal the completion of the pattern.

Key:

- Walk (dotted line)
- Trot/Jog (solid line)
- Canter/ Lope (solid line)
- Extended Trot/ Jog - - - - - (dashed line)