3 minute time limit to complete pattern
Obstacles must be done in order...Contestant may pass obstacle by waving to judge at any time during run... once a obstacle is passed by it may not be returned to.

1) Call for cow from roping chute.
2) Push cow toward catch pen and hold for judge's count of 3. Release cow from pen only after judges approval.
3) Push cow toward end of arena and between arena fence and barrel.
4) Push cow between arena fence and panel alley way.
5) Push cow toward return gate for completion of pattern. Cow may return to gate on either side of barrel.

The contestant MUST call for the return gate to be opened to complete the pattern. The contestant may call for the gate any time during the run to complete their pattern. Once the gate is opened it will not be closed.