



3 minute time limit to complete pattern
Obstacles must be done in
order...Contestant may pass obstacle
by waving to judge at any time during
run...once a obstacle is passed by it
may not be returned to.

- 1) Call for cow from roping chute.
- 2) Push cow toward catch pen and hold for judge's count of 3. Release cow from pen only after judges approval
- 3) Push cow toward end of arena and between arena fence and barrel.
- 4) Push cow between arena fence and panel alley way.
- 5) Push cow toward return gate for completion of pattern. Cow may return to gate on either side of barrel.

The contestant MUST call for the
return gate to be opened to complete
the pattern. The contestant may call
for the gate any time during the run to
complete their pattern. Once the gate
is opened it will not be closed.

